## Visalia Parks & Recreation Commission Agenda



For the regular meeting of:

Tuesday, December 20, 2016

Time: 5:30 p.m.

Location: Council Chambers 707 W. Acequia Street ChairpersonCarla CalhounVice-chairpersonBen FiliponiCommissionerShann BlueCommissionerSteve WoodsCommissionerPeter ThomasAlt. CommissionerRick EastesAlt. CommissionerJustin Sweet

- 1. Call Meeting to Order & Roll Call.
- 2. Review and Approve the Minutes of the Regular Meetings, November 15, 2016.
- 3. Public Comment or Written Communication.

At this time, those in the audience are encouraged to address the Commission on any item not already included on tonight's agenda. The Commission cannot legally act on a matter that is not on the agenda. However, the Commission can investigate an issue and respond within a reasonable period. Speakers will be limited to a 5 minute presentation unless granted additional time by the Commission Chairperson.

- 4. Annual Park Maintenance Presentation, Oral report by Tim Skobel, Park Maintenance Supervisor (10 minutes).
- **5.** Discuss Project List for Future Community Development Block Grant Funds, Oral report by Jeannie Greenwood, Parks and Recreation Director
- 6. Update on City Council Reports & City Staff Announcements:
  - **Upcoming Recreation Programs & Special Events.** Oral report by Laurissa Roggenkamp, Recreation Manager (5 minutes).
  - **Upcoming Parks & Urban Forestry Projects, Programs & Special Events.** Oral report by Jeff Fultz, Parks & Urban Forestry Manager (5 minutes).
  - Director's Report on Administrative Items. Oral report by Jeannie Greenwood, Parks & Recreation Director (5 minutes).
- 7. Commissioner's Requests & Comments:
  - Parks & Recreation Foundation Report. Commissioner Woods
  - Waterways & Trails Committee Report. Commissioner Filiponi
  - North Visalia Neighborhood Advisory Committee Report. Commissioner Thomas
- 8. Adjourn to the Regular Meeting, Tuesday, January 17, 2017, <u>Note Location Change</u>: City Hall East, Administration Building, 220 Santa Fe, at 5:30 p.m.