

# DAC Working Agreements

- ❖ Start/End on time
- ❖ Be committed to DAC
- ❖ Listen to one person at a time
- ❖ Volunteer time liberally- be available and participate in events
- ❖ Agree to disagree- Respect others
- ❖ Follow through on commitments
- ❖ Express your opinions- Seek balanced input
- ❖ Enjoy our time together!

# City of Visalia Disability Advocacy Committee Agenda



For the regular meeting of:  
Monday, July 9, 2018  
Time: 5:00 p.m.

Location: City Hall Administration, Conference Room  
220 N Santa Fe St, Visalia CA

<b>Chair:</b>	<b>Shelley Jensen</b>	<b>Member:</b>	<b>Vacant</b>
<b>Co-Chair:</b>	<b>Alvin Martin</b>	<b>Member:</b>	<b>Vacant</b>
<b>Member:</b>	<b>Jay Anderson</b>	<b>Alternate:</b>	<b>Vacant</b>
<b>Member:</b>	<b>Brittney Deming</b>	<b>Alternate:</b>	<b>Vacant</b>
<b>Member:</b>	<b>Vacant</b>		

- 1. Call meeting to Order**
- 2. Introductions & Welcome**
- 3. Public Comment or Written Communication.**  
*At this time, those in the audience are encouraged to address the Committee on any item not already included on tonight's agenda. The Committee cannot legally act on a matter that is not on the agenda. However, the Committee can investigate an issue and respond within a reasonable period of time. Speakers will be limited to a 5 minute presentation unless granted additional time by the Committee Chairperson.*
- 4. Approval of June 11, 2018 Minutes**
- 5. Update on 2018 Annual Report to Council** – City Council accepted DAC annual report June 18<sup>th</sup>, 2018
- 6. Update on 2018 Committee Goals**
- 7. Committee Membership Update** – George Curtis, Diedra Nelson and Jamie Gonzalez on July 16<sup>th</sup> City Council Agenda for membership
- 8. Adjourn**

Any written materials relating to an item on this agenda submitted to the Disability Advocacy Committee/Commission after distribution of the agenda packet are available for public inspection in the Community Development Office, 315 E. Acequia, Visalia, CA 93291, during normal business hours.

Next Meeting: August 13, 2018